



## **Responsibilities for Erste Liga Videographer 2019/2020**

The camera must be placed in line with the red line. The game footage must contain the pre-game warm up and when both teams enter the playing surface all the way until the final players leaves the ice after the warm up and the ice preparation has started for the game. Recording of the actual game must start no later than when the on ice game officials have stepped on the playing surface. In between periods and after the game the recording can be stopped when the on ice game officials have left the playing surface.

The game footage from one period (when the on ice officials have entered the playing surface and until they leave) must be continues footage that contains all on ice action both in game and during stoppage in the action.

All events that take place on the playing surface, both during play and during stoppage must be recorded and focused on. The videographer must follow the puck and the game action on screen.

According to league rules the match recording shall be uploaded to the IIHF's (Hungarian Ice Hockey Federation) video server by 10 AM the following day.

Access to the server can be requested through the competition committee on the following email address: [versenybirok@icehockey.hu](mailto:versenybirok@icehockey.hu).

The minimum requirements for the game footage:

1. HDR (720p) quality – recommended FHD (1080p 30-50fps) quality
2. The footage should not shake (a stand should be used)
3. The filename should contain the following:
  - -the number of the game (EL 32)
  - -short hand name of the teams (FTC DAB)
  - -match date (20181126)

ex.:EL 32 FTC DAB 20181126

The videographer must do everything in their power to record the best possible quality of the game.

If the match video does not meet the requirements of the IIHF and the ERSTE Liga the home team must improve on their video recording equipment to bring in a more capable videographer.

2019. 08. 18. Budapest